

String Scramble

In a scramble, each player tees off on each hole. The best of the tee shots is selected and all players play their second shot from that spot. The best of the second shots is selected, and all players play their third shots from that spot, and so on until the ball is holed. All players must hit from within 1 yard of the location of the ball chosen. Players cannot improve the lie (e.g., cannot move from the rough to the fairway, cannot move from the hazard to the rough, etc.) for these shots.

The use of string is the different element in this game. The team can use the string for any purpose. For example, the team's 3rd shot end up 6" from the cup. The team can choose to putt for a 4, or they can use 6" of string to make a 3. The team can use the string to bring a ball back into play from out of bounds, to move a ball out of the hazard, etc. Teams need to use the amount of string commensurate to the advantage gained.

The amount of string is based on the Handicap of all four individual players on the scramble team.

Handicap	18-hole string	9-hole string	Example:	18-hole string	9-hole string
0-5	1 ft.	6 in.	Player 1	5 hdcp	1 ft 6 in
6-10	2 ft.	12 in.	Player 2	10 hdcp	2 ft 12 in
11-15	3 ft.	18 in.	Player 3	16 hdcp	4 ft 24 in
16-20	4 ft.	24 in.	Player 4	22 hdcp	<u>5</u> ft <u>30</u> in
21-25	5 ft.	30 in.			12 ft 72 in
26-30	6 ft.	36 in.			
31 & over	7 ft.	42 in.			

Skins will also be awarded. One tie all tie on each hole. If no skins are awarded, they will be added to the pool at the end of the year.